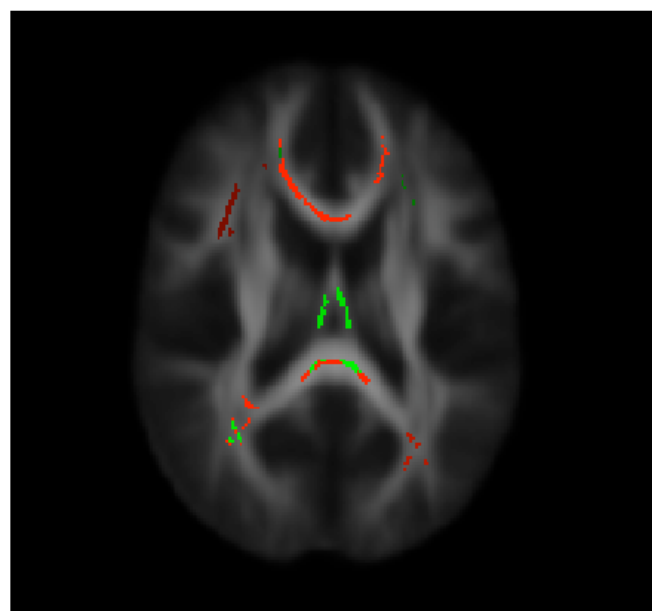
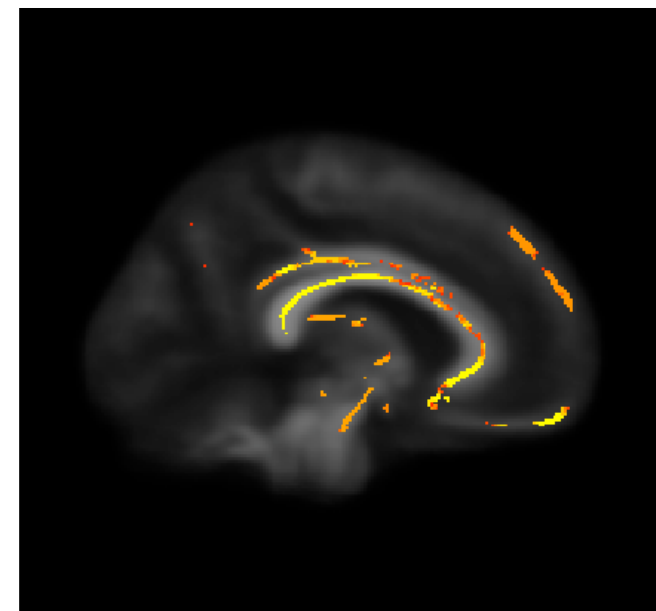
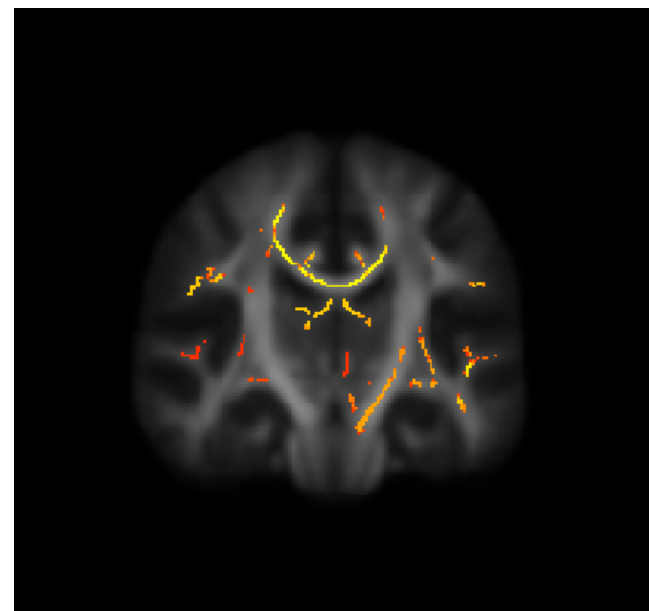
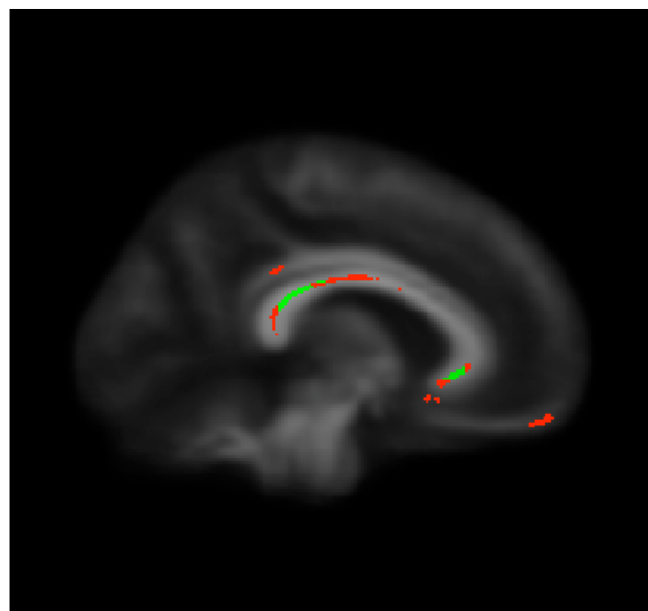
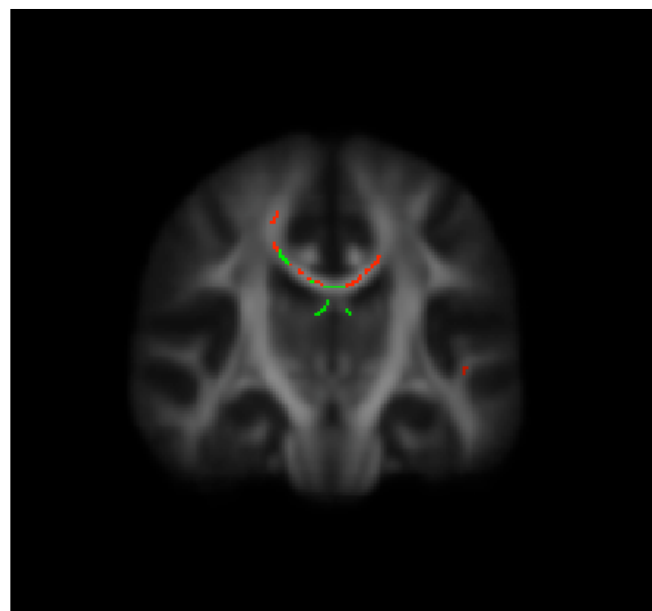




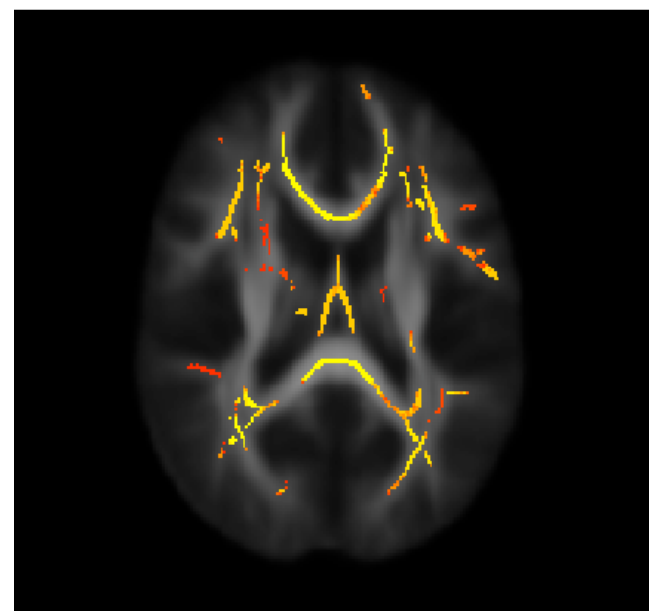
TFCE for TBSS

controls > schizophrenics

$p < 0.05$ corrected for multiple comparisons across space,
using randomise



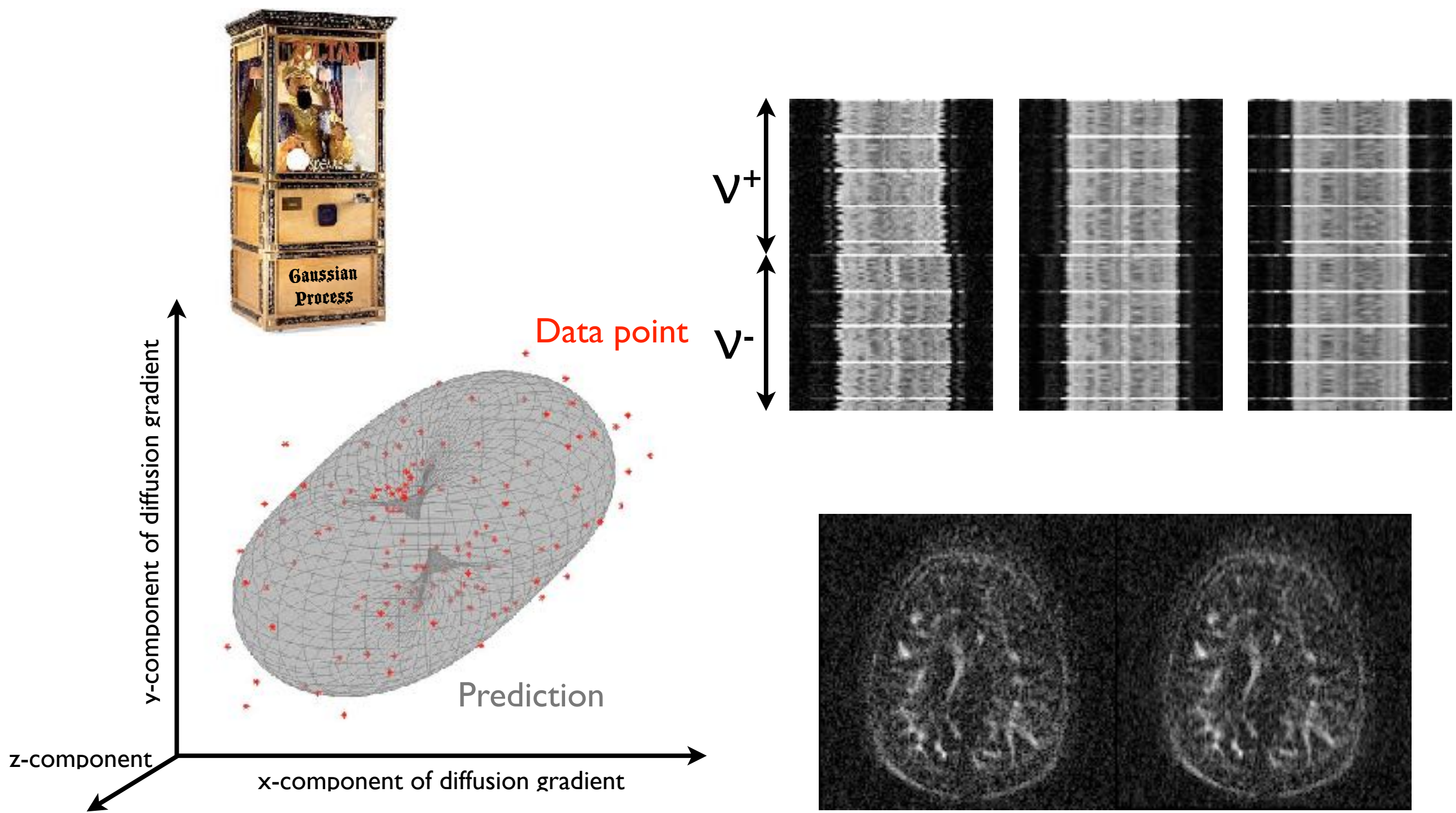
cluster-based:
cluster-forming
threshold =
2 or **3**



TFCE



eddy and topup - tools for processing of diffusion data

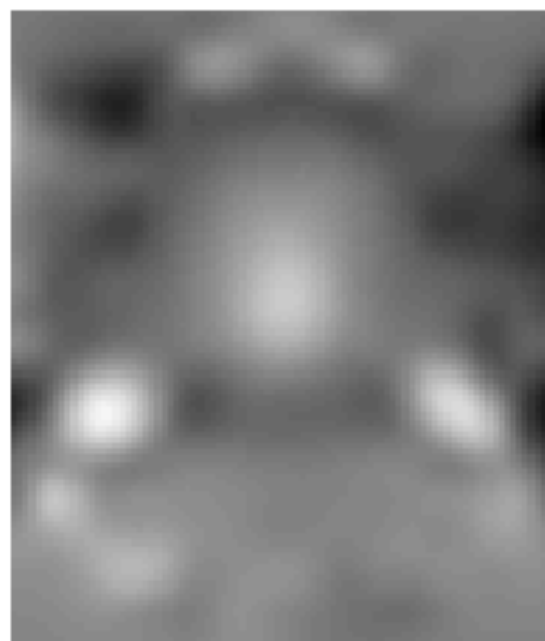




Separate estimation of susceptibility- and eddy current-fields

So, what we need to estimate is

One of these per
subject



One of these per
volume



FSL-tools:

topup

eddy

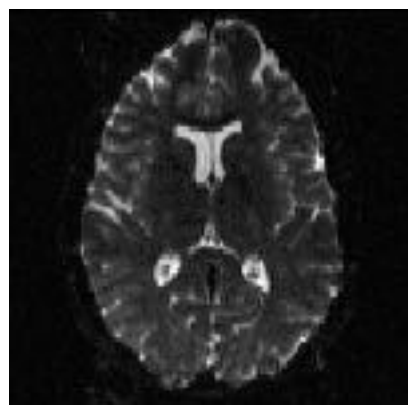


Outline of the talk

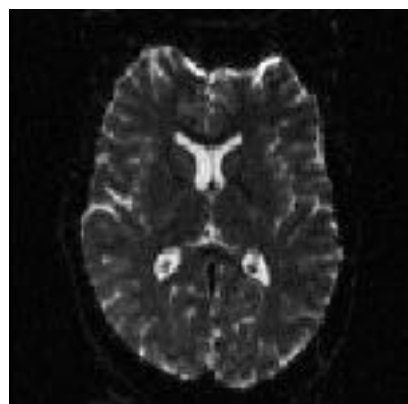
- What is the problem with diffusion data?
- Off-resonance field
 - How does it cause distortions?
 - Where does it come from?
- Registering diffusion data
 - How topup works
 - How eddy works
- Practicalities
- Some results
- Quality control
- “Advanced” eddy features



How topup works (very briefly)



$p=[0 \ 1 \ 0]$

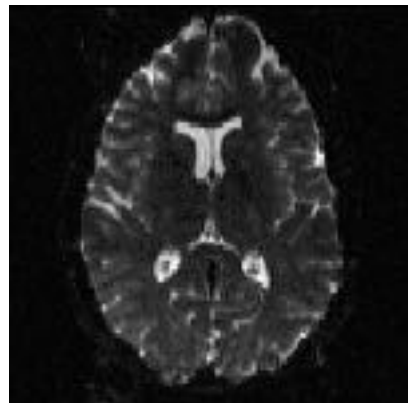


$p=[0 \ -1 \ 0]$

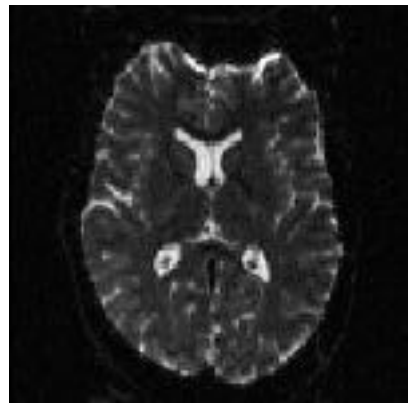
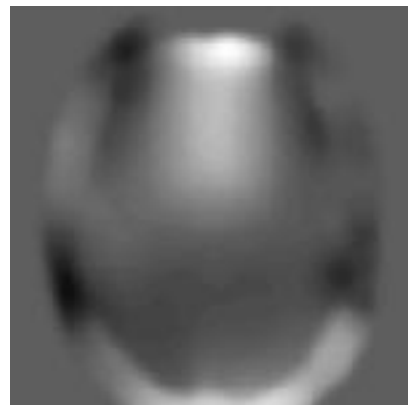
Given two images acquired with
different phase-encoding



How topup works (very briefly)



$p=[0 \ 1 \ 0]$

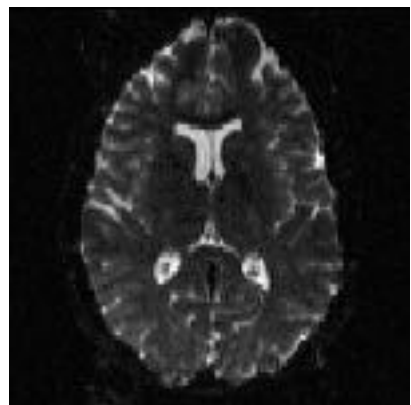


$p=[0 \ -1 \ 0]$

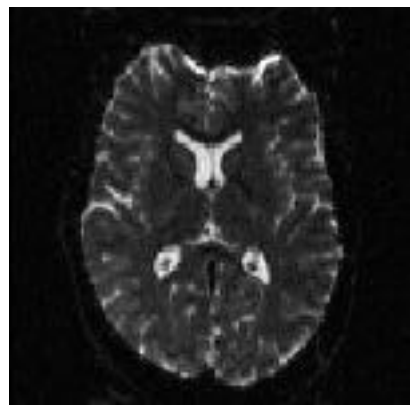
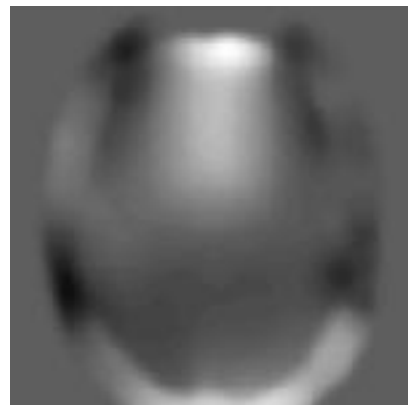
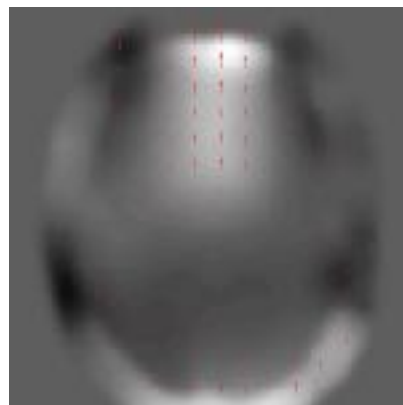
And we know what the off-resonance field is



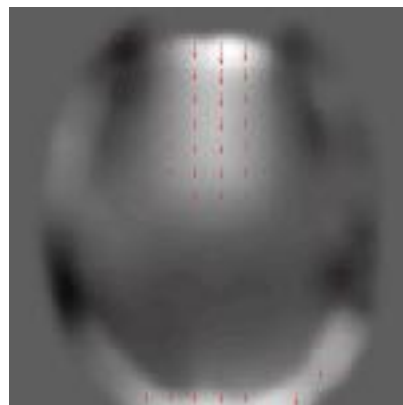
How topup works (very briefly)



$p=[0 \ 1 \ 0]$



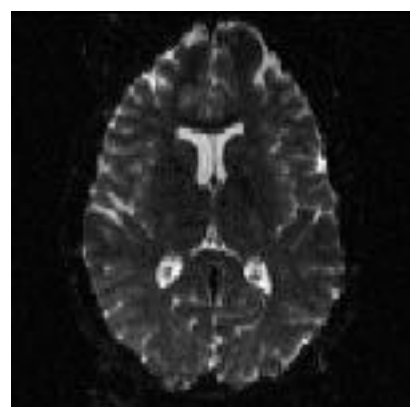
$p=[0 \ -1 \ 0]$



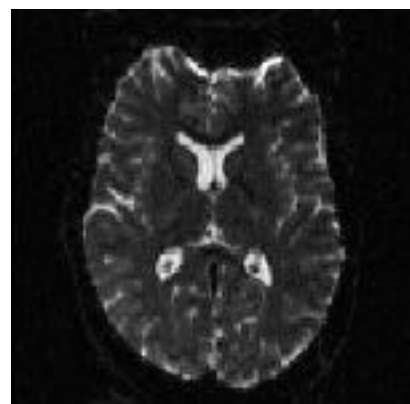
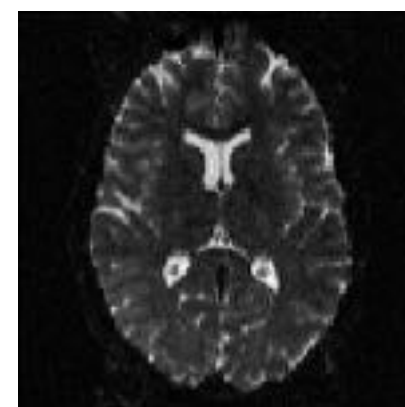
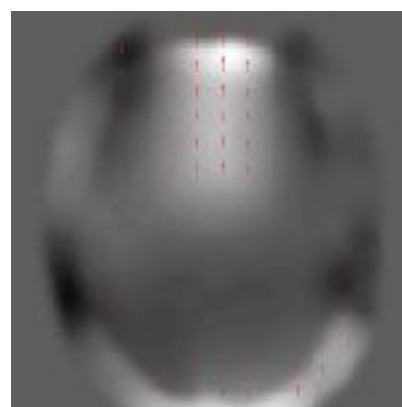
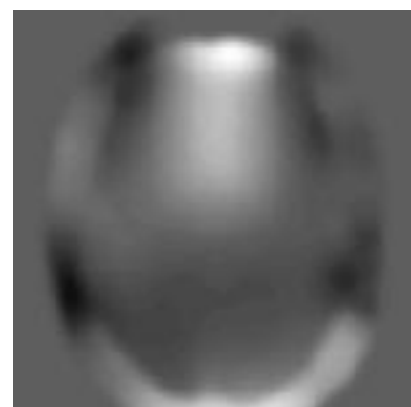
We can combine this with the PE information to get displacement maps



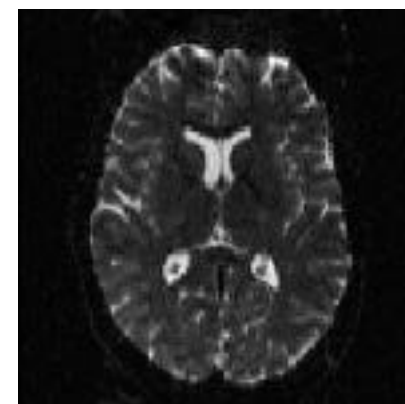
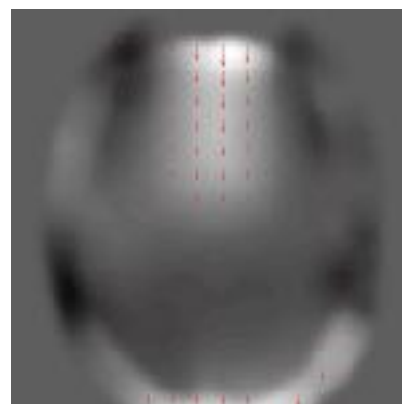
How topup works (very briefly)



$p=[0 \ 1 \ 0]$



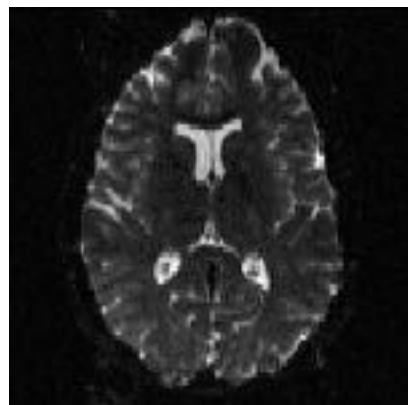
$p=[0 \ -1 \ 0]$



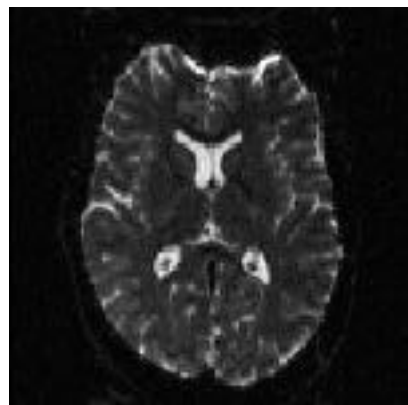
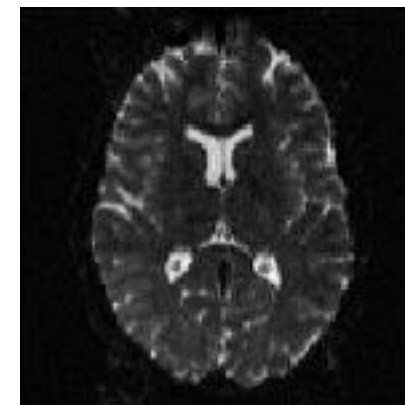
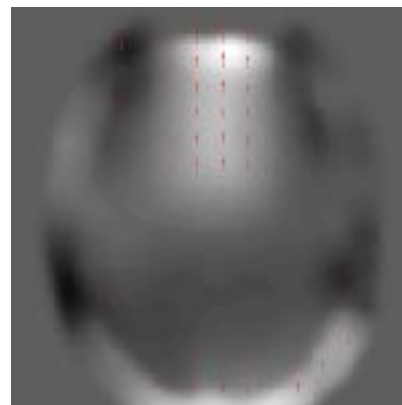
And use that to correct the distortions



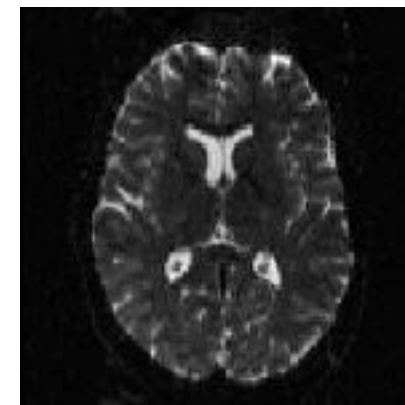
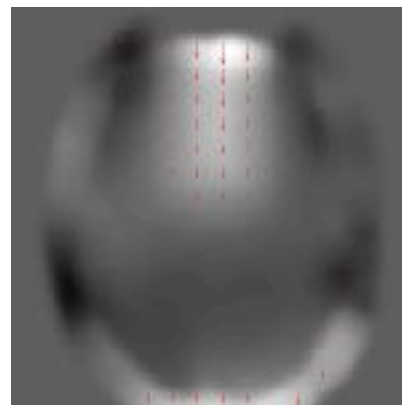
How topup works (very briefly)



$p=[0 \ 1 \ 0]$



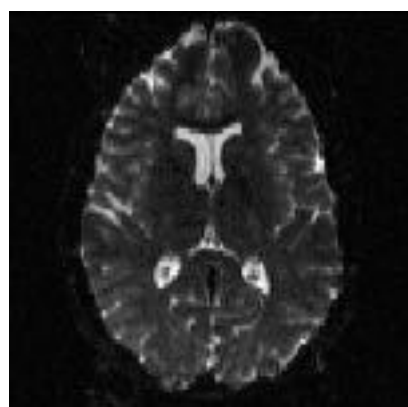
$p=[0 \ -1 \ 0]$



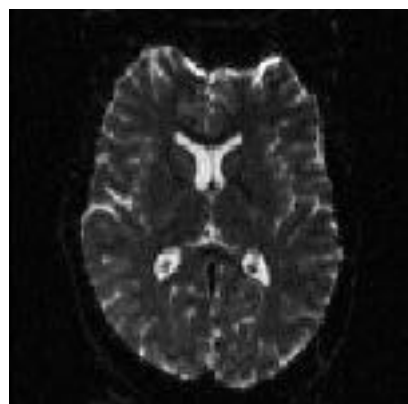
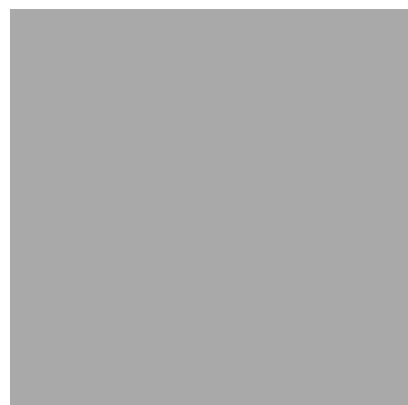
BUT we don't know the field. That is what we want topup to calculate.



How topup works (very briefly)



$p=[0 \ 1 \ 0]$

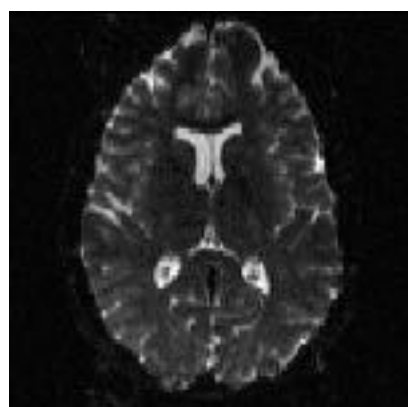


$p=[0 \ -1 \ 0]$

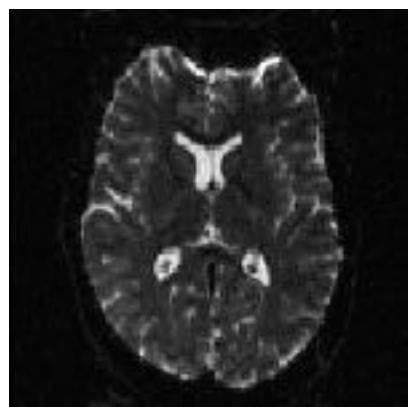
topup “guesses” a field...



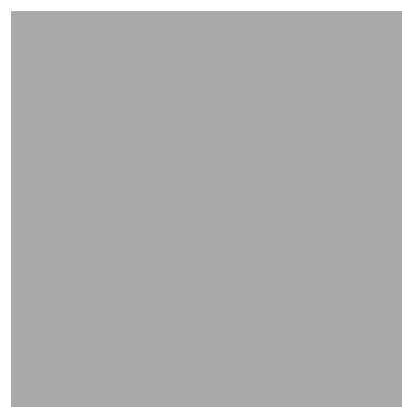
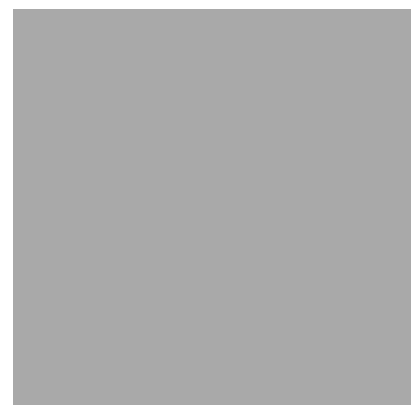
How topup works (very briefly)



$p=[0 \ 1 \ 0]$



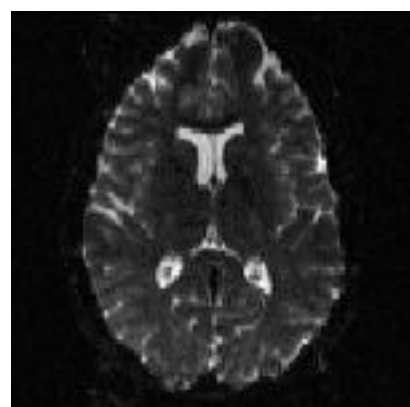
$p=[0 \ -1 \ 0]$



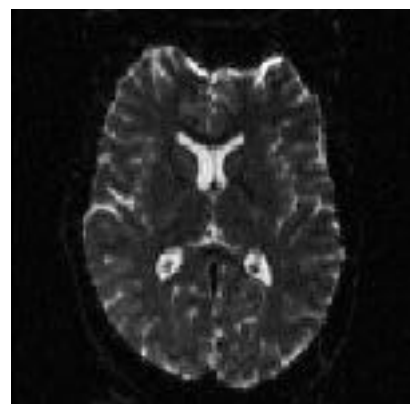
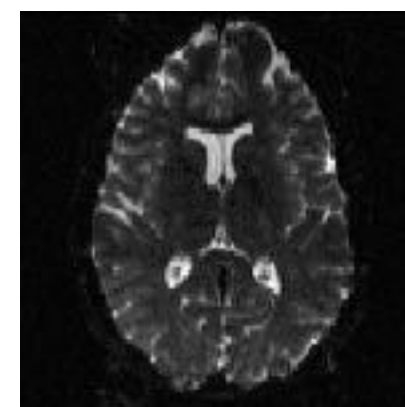
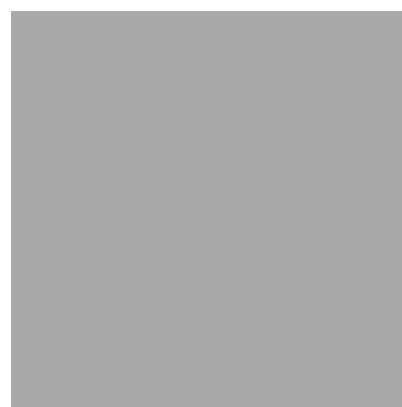
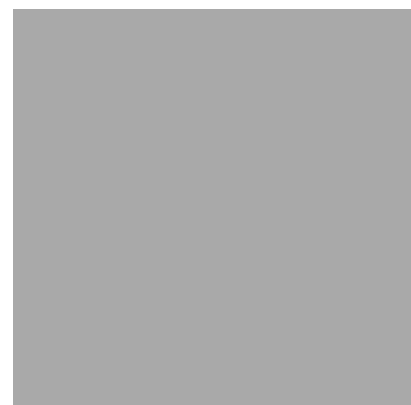
...calculates the displacement maps...



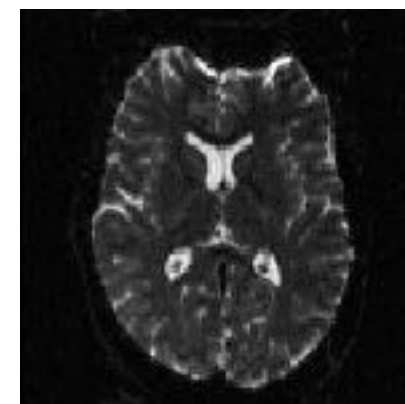
How topup works (very briefly)



$p=[0 \ 1 \ 0]$



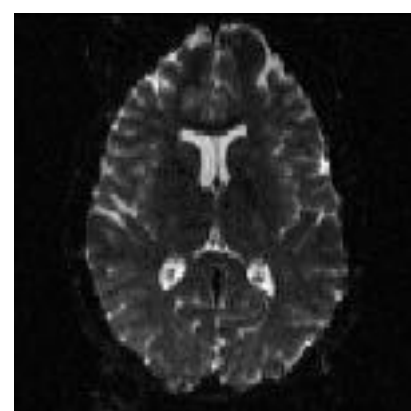
$p=[0 \ -1 \ 0]$



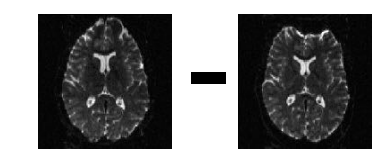
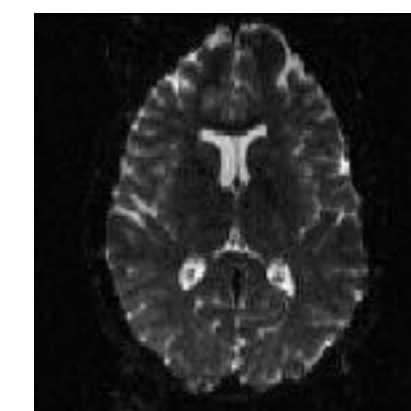
...”corrects” the images...



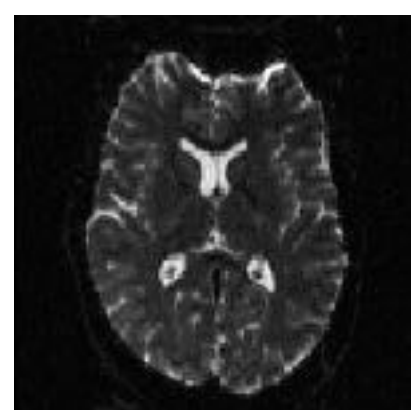
How topup works (very briefly)



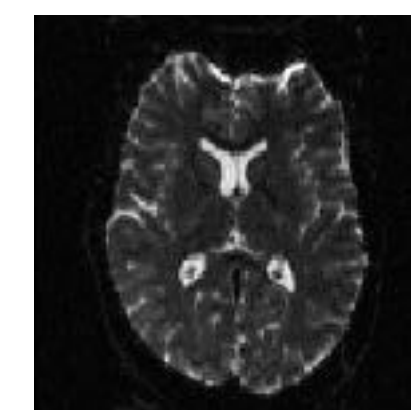
$p=[0 \ 1 \ 0]$



BAD!



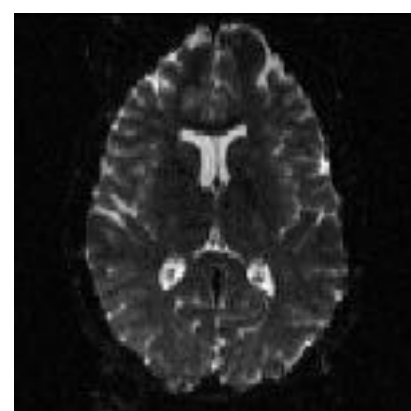
$p=[0 \ -1 \ 0]$



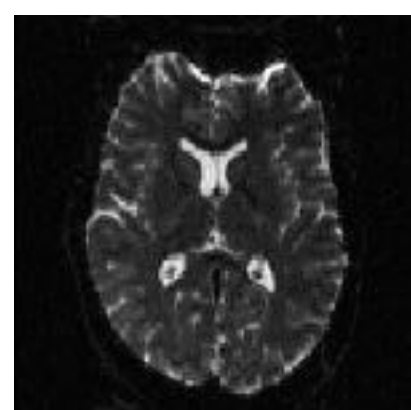
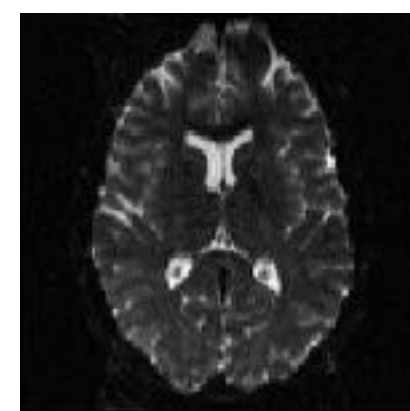
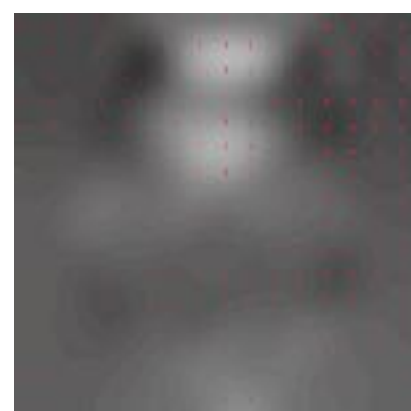
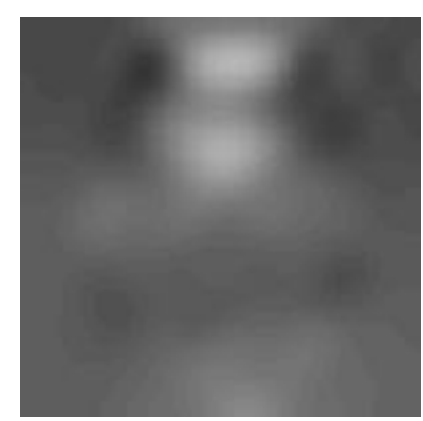
...and evaluates the results...
And **this** is the crucial bit.



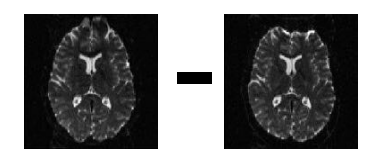
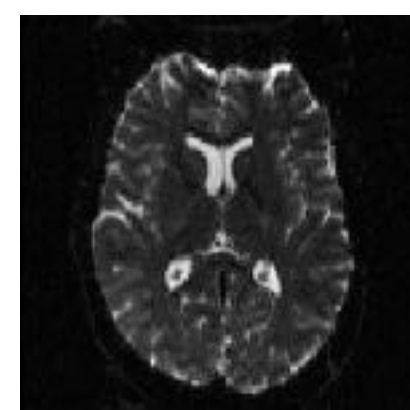
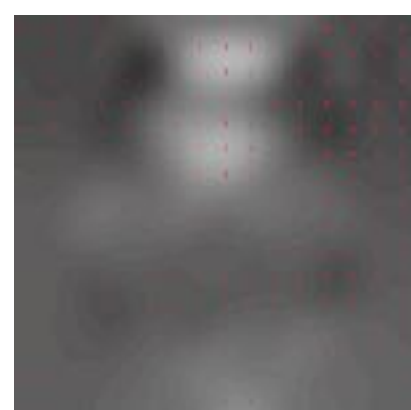
How topup works (very briefly)



$p=[0 \ 1 \ 0]$



$p=[0 \ -1 \ 0]$

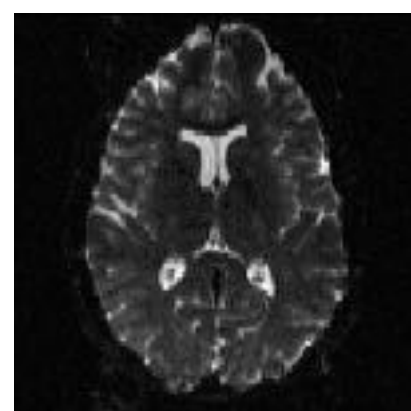


better

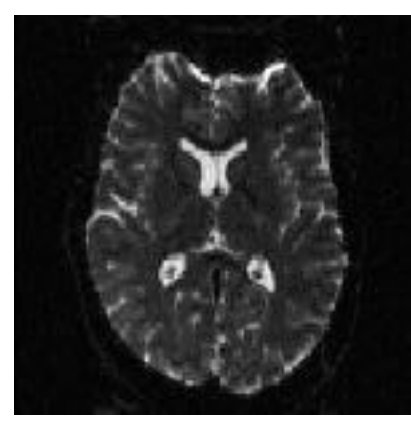
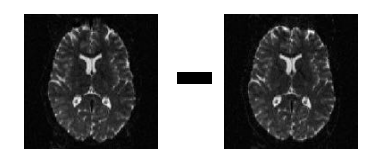
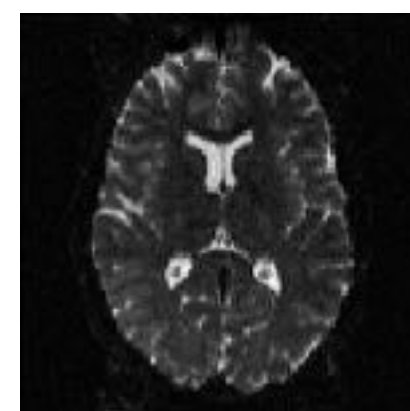
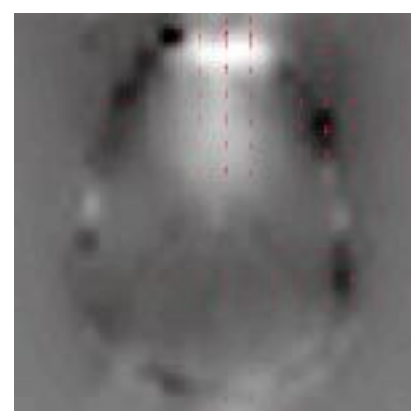
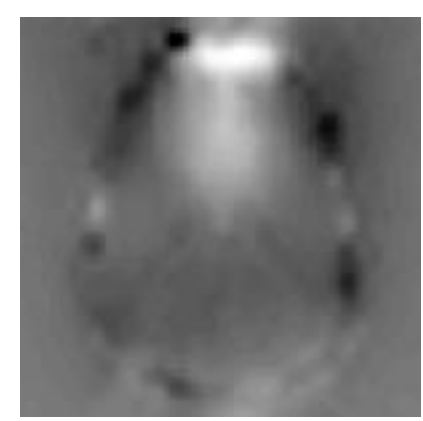
Because topup can then “guess”
another field



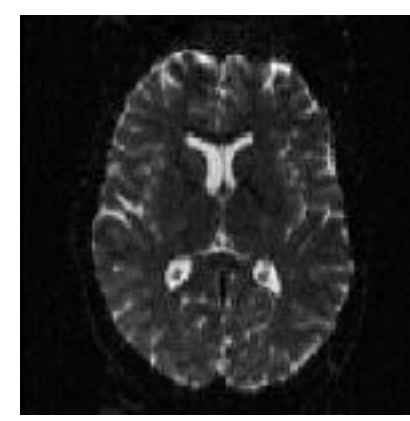
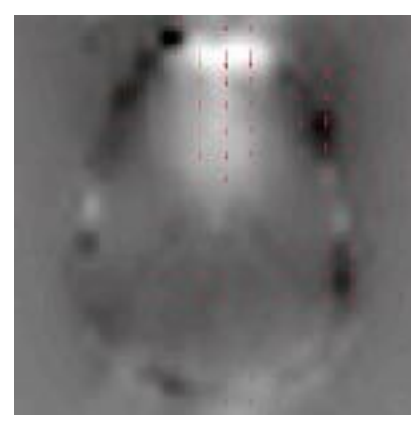
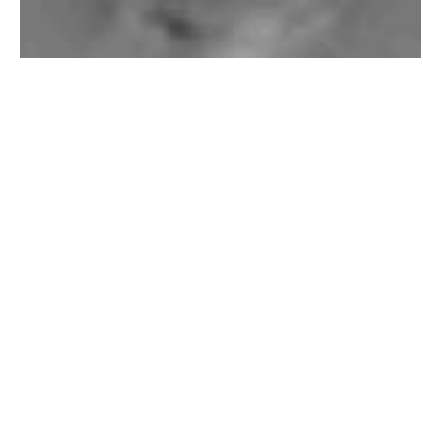
How topup works (very briefly)



$p=[0 \ 1 \ 0]$



$p=[0 \ -1 \ 0]$



even
better

...and another...until it is happy,
and then it “knows” the field

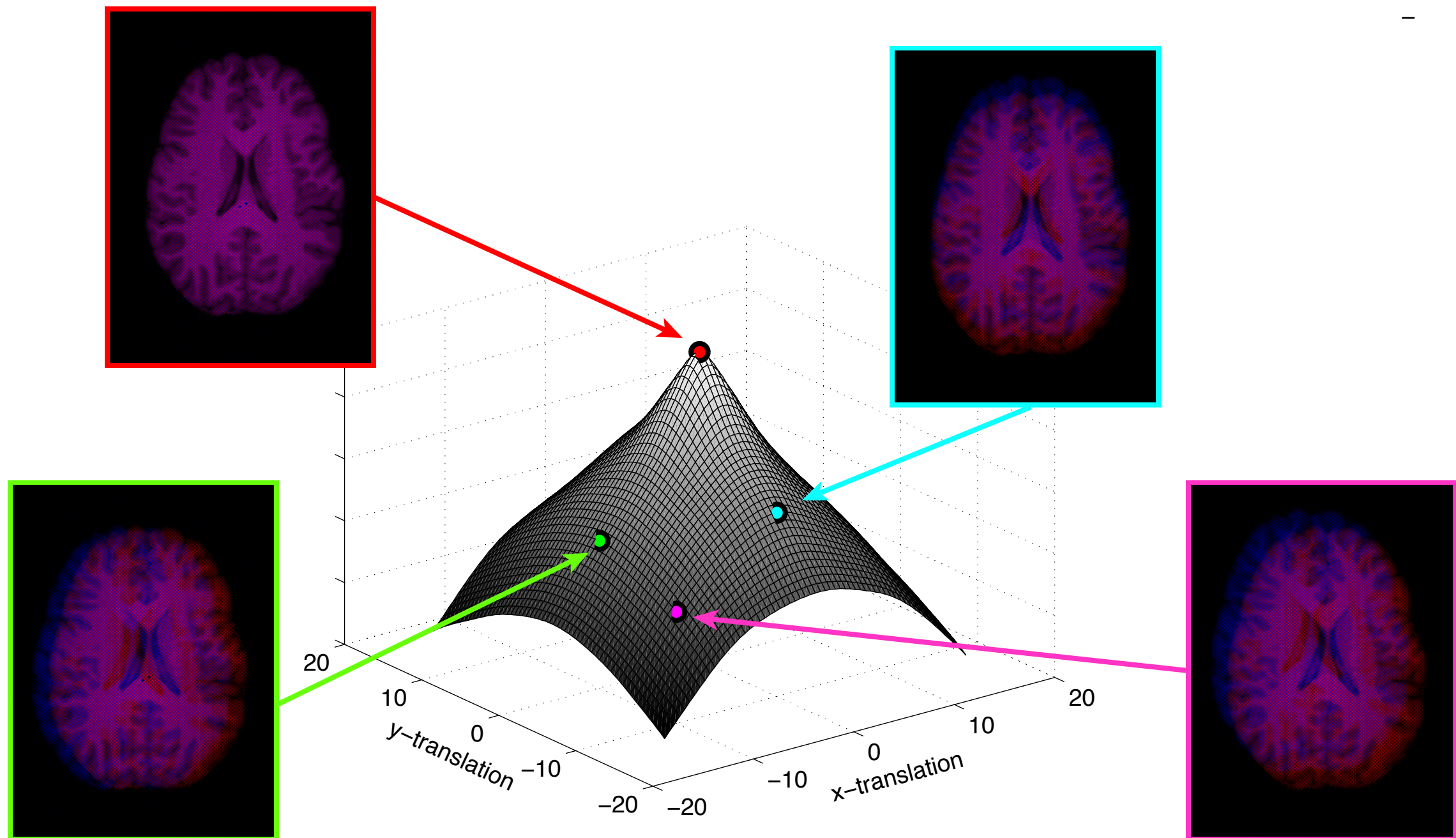


Outline of the talk

- What is the problem with diffusion data?
- Off-resonance field
 - How does it cause distortions?
 - Where does it come from?
- Registering diffusion data
 - How topup works
 - How eddy works
- Practicalities
- Some results
- Quality control
- “Advanced” eddy features



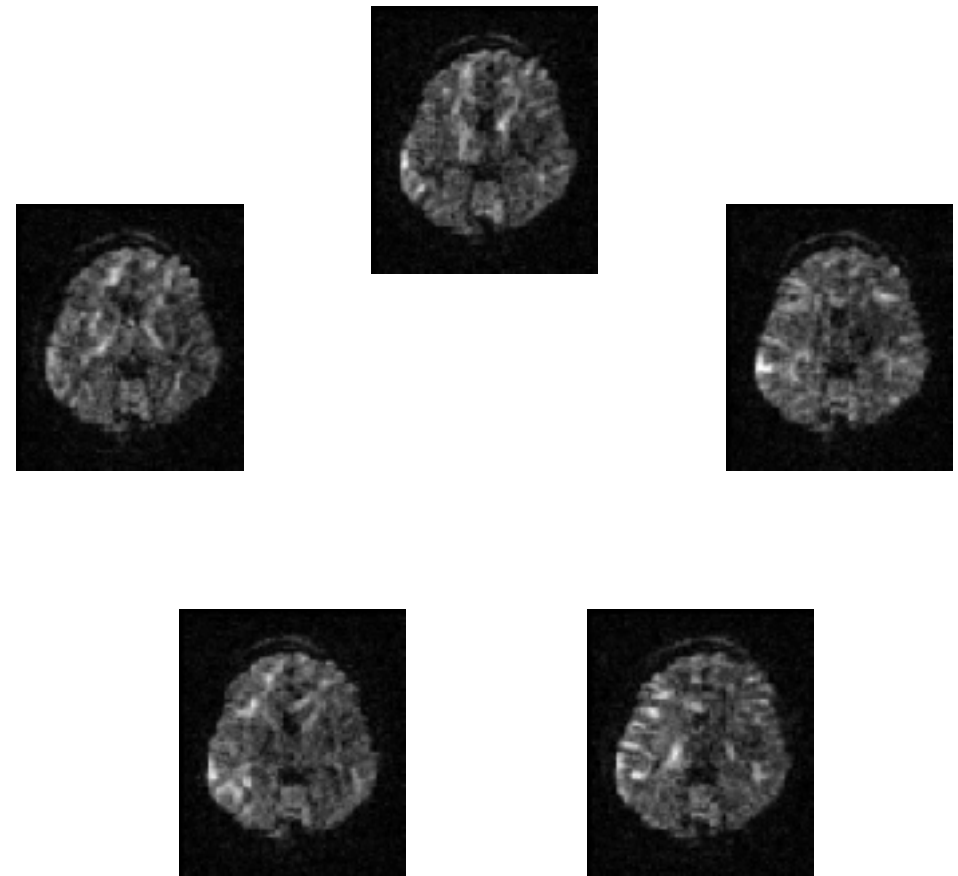
Worlds shortest course on image registration



Maximising/minimising an objective/cost-function



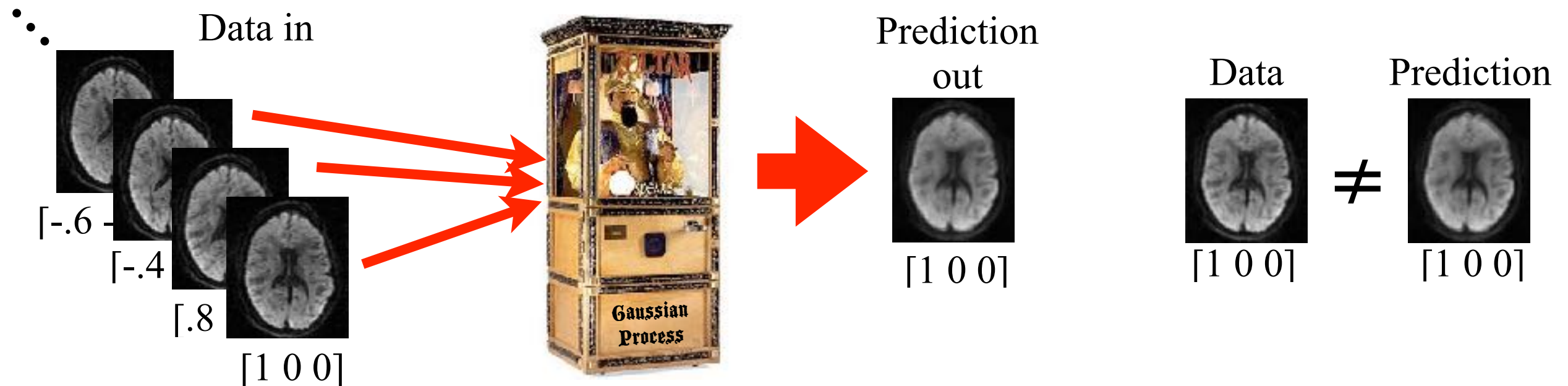
But it is not easy to register diffusion weighted images



- Each image has different distortions -> non-linear registration
- What is the reference image?



Zoltar -- The prediction maker



Given some data in, Zoltar will make a prediction what the data “should” be.

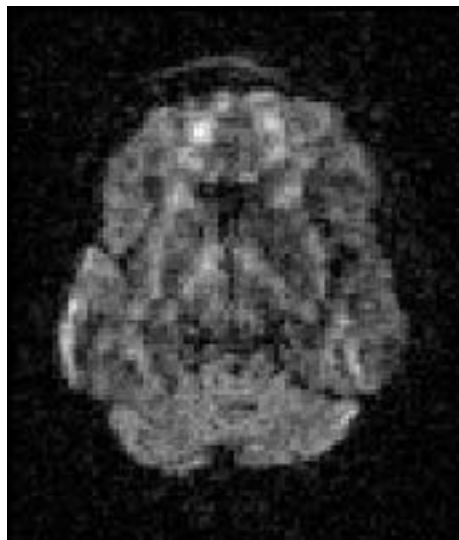
The prediction for a given dwi will not be identical to the “input” for that dwi

I know this sounds crazy, but please trust me on this.
(Zoltar is actually a Gaussian Process)



How eddy works: Loading step

Pick the first dwi

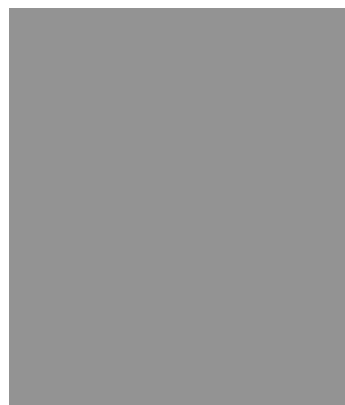


Use current estimates of

Susc



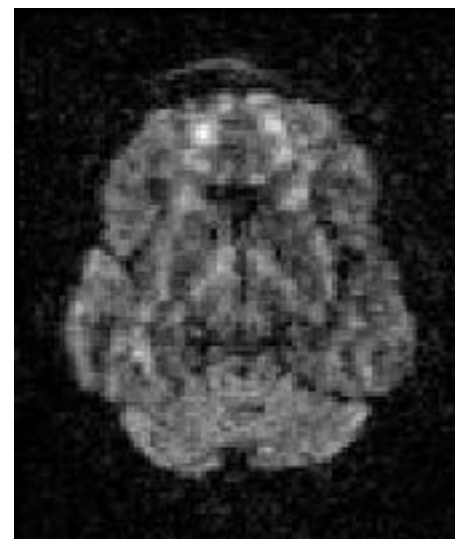
EC



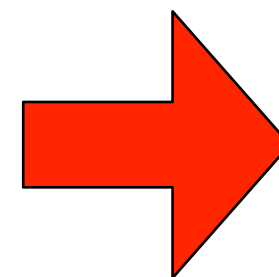
MP

$$\begin{bmatrix} 0 \\ 0 \\ \vdots \\ 0 \end{bmatrix}$$

To correct
image



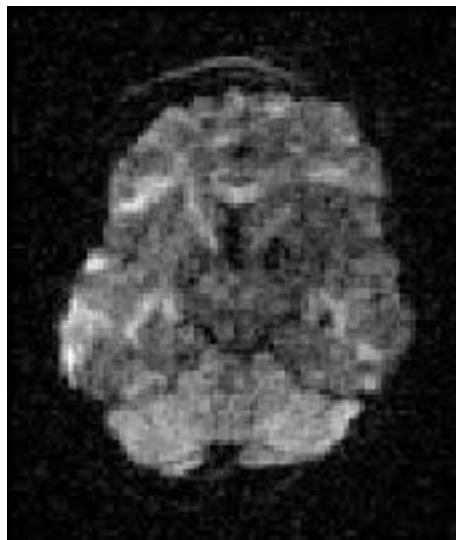
And load into
prediction
maker





How eddy works: Loading step

then the 2nd dwi

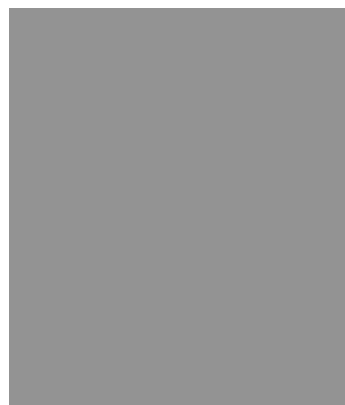


Use current estimates of

Susc

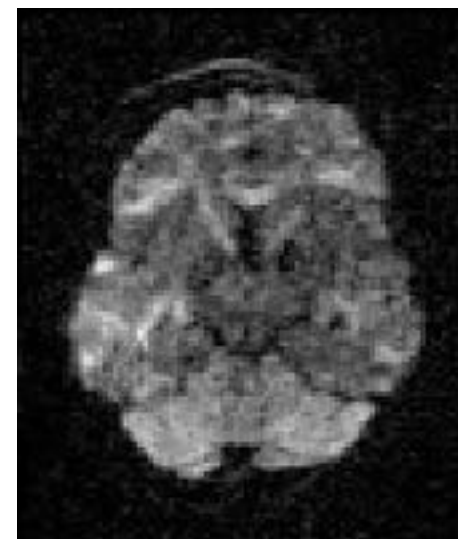
EC

MP

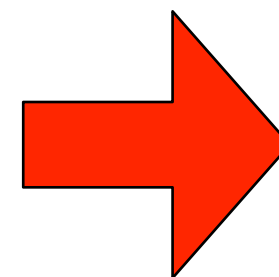


$$\begin{bmatrix} 0 \\ 0 \\ \vdots \\ 0 \end{bmatrix}$$

To correct
2nd image



And load into
prediction
maker

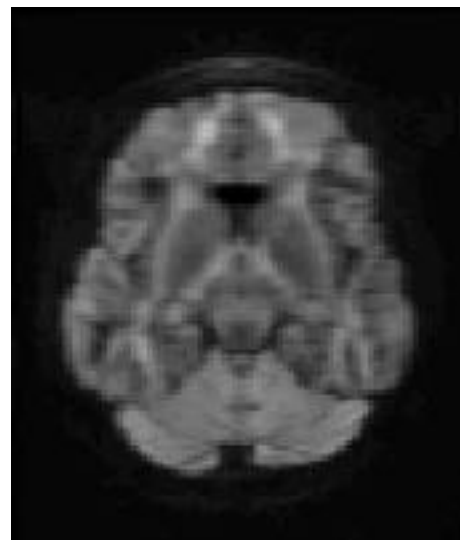
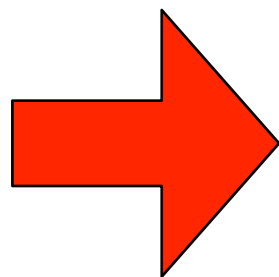


Until we have
loaded all dwis



How eddy works: Estimation step

Draw a prediction
for first dwi

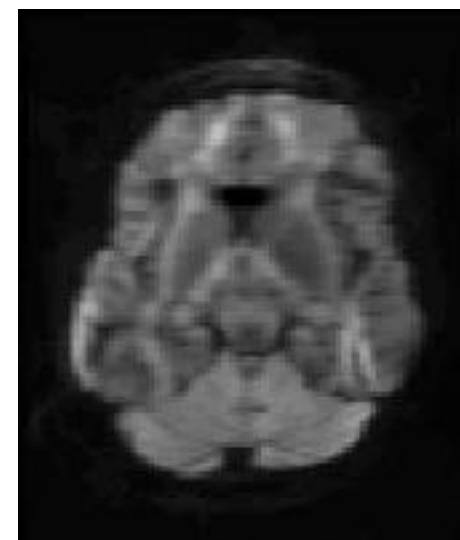


Use current estimates of
Susc EC MP

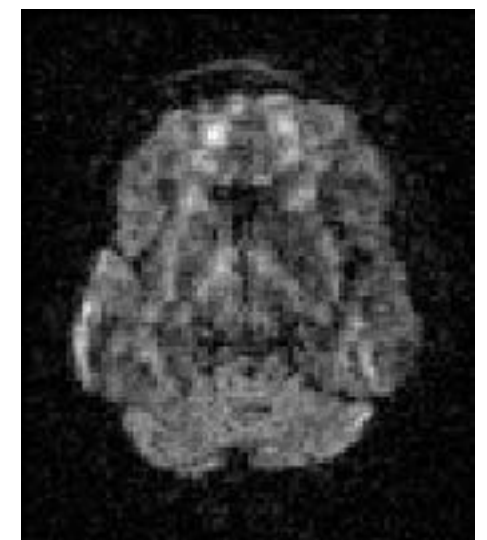


$$\begin{bmatrix} 0 \\ 0 \\ \vdots \\ 0 \end{bmatrix}$$

Invert



To get
prediction in
“observation
space”

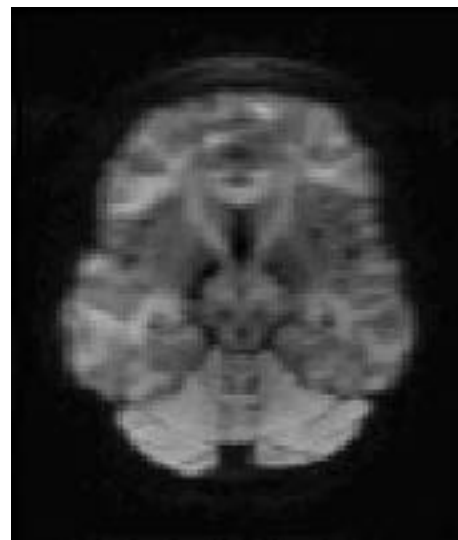
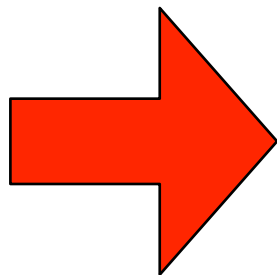


And compare
to actual
observation

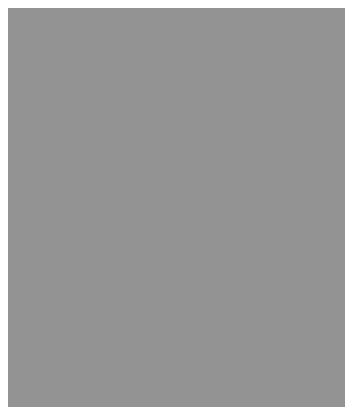


How eddy works: Estimation step

Draw a prediction
for 2nd dwi

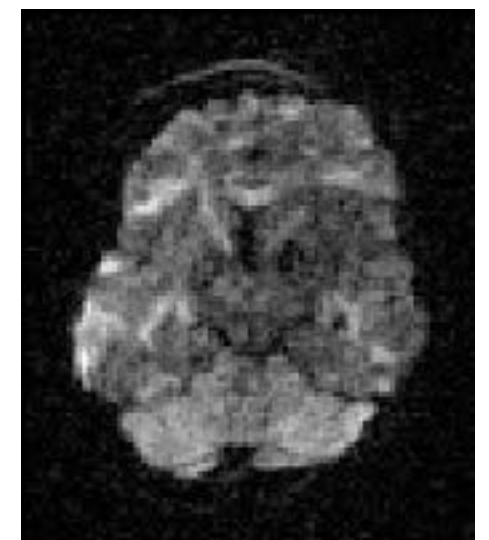
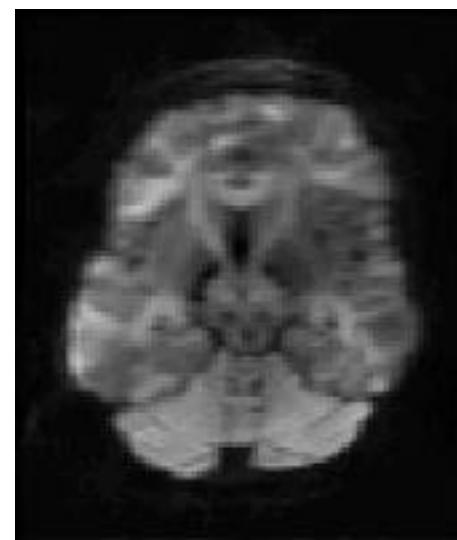


Use current estimates of
Susc EC MP



$$\begin{bmatrix} 0 \\ 0 \\ \vdots \\ 0 \end{bmatrix}$$

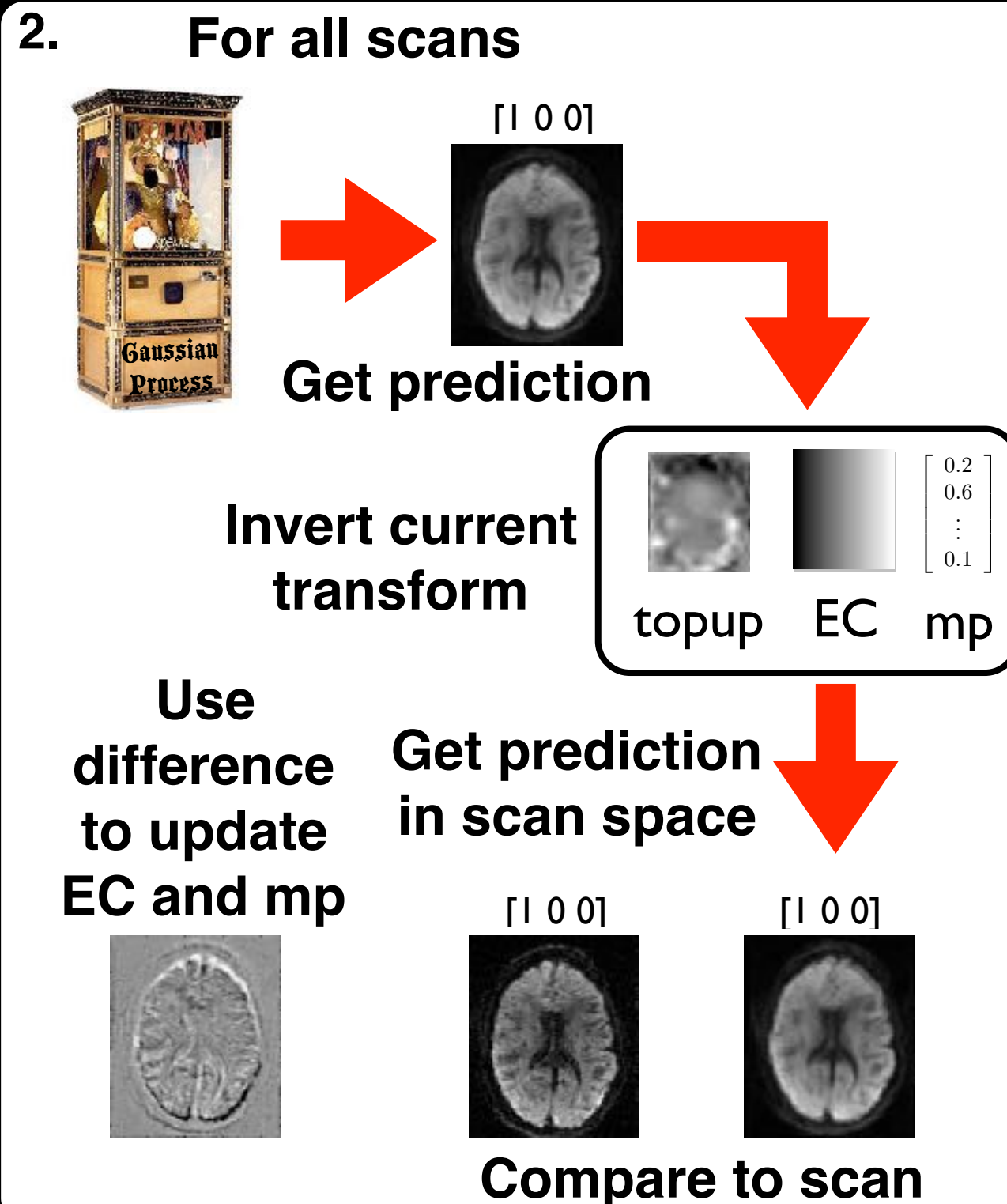
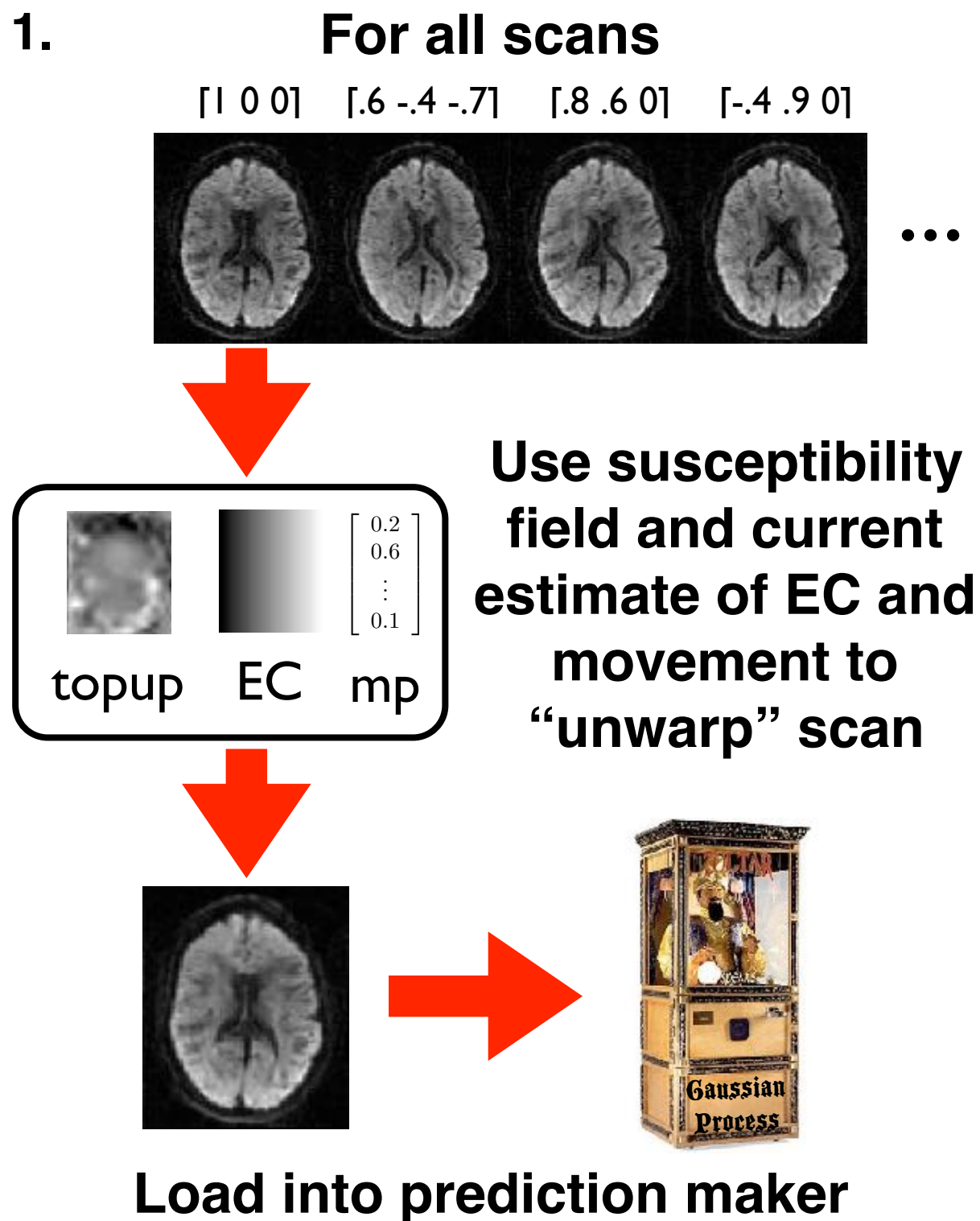
Invert



And then we repeat
the procedure for the
next dwi ...

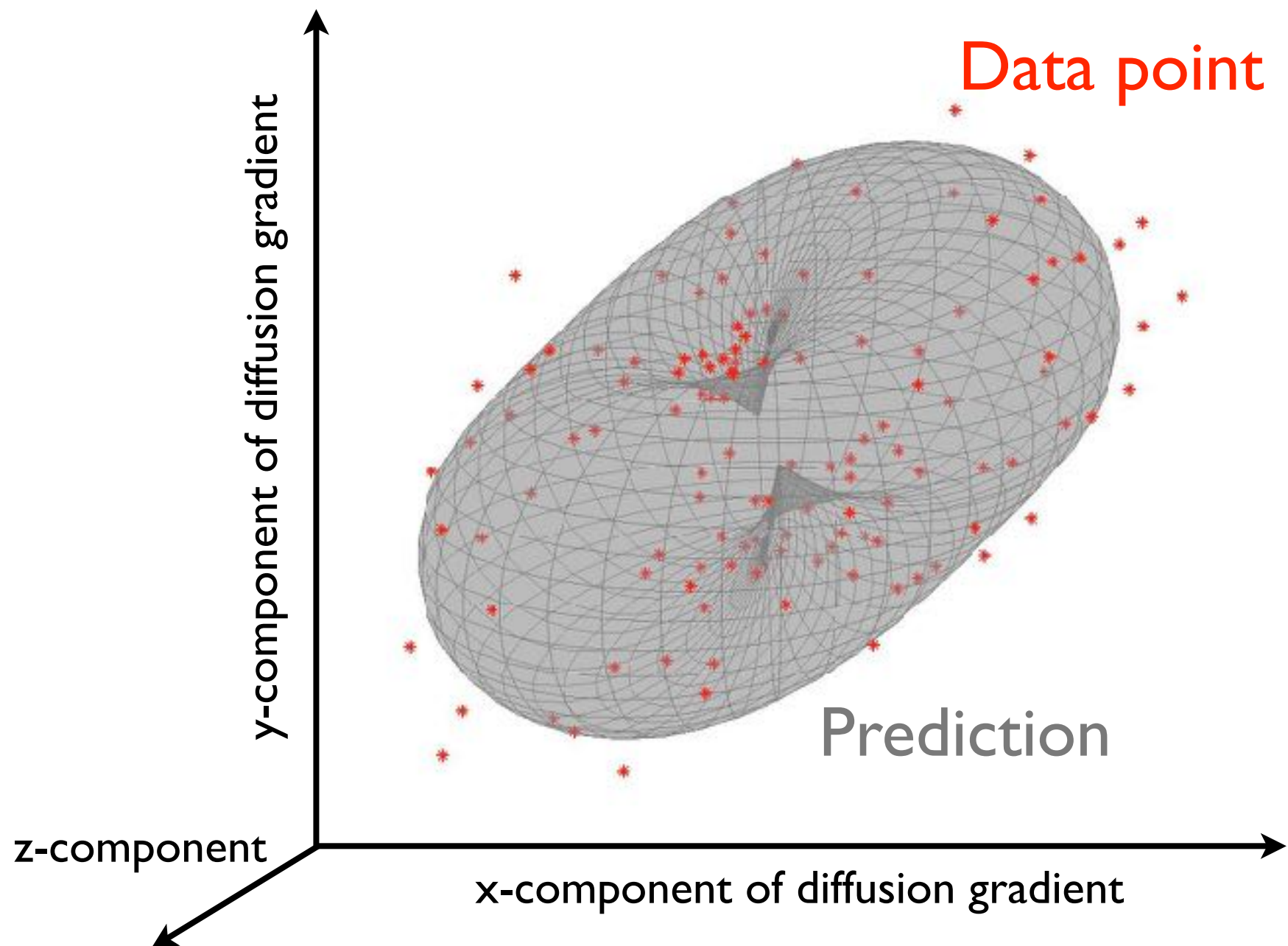


How eddy works





Under the hood of Zoltar

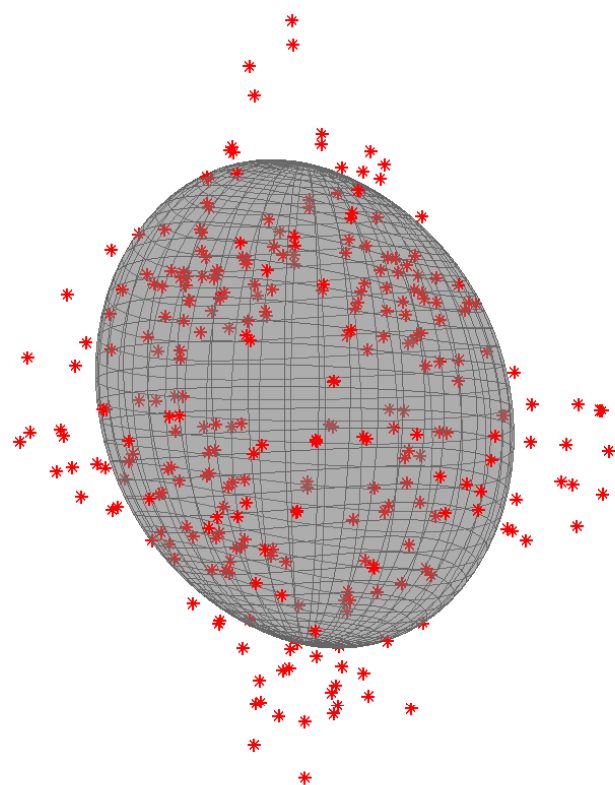


The signal is “modelled” in a data-driven fashion assuming that points close together on the unit sphere have similar signal.

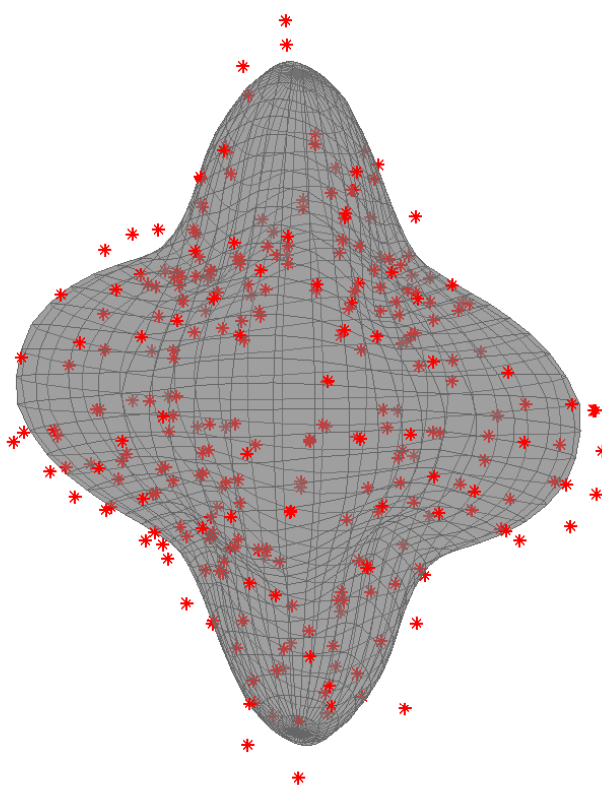


Under the hood of Zoltar

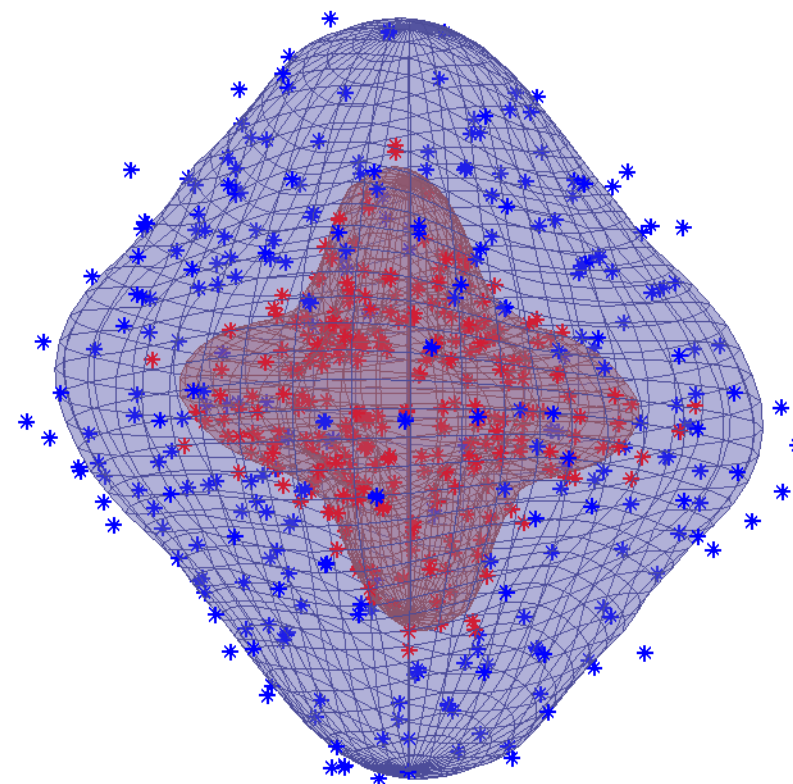
Tensor



Gaussian Process



Multi-shell predictions



The GP can model voxels with complicated anatomy while still being computationally convenient.

Shells with strong signal can help inform predictions in shells with poor signal